



Refereeing

Informal Gestures



Informal Gestures

- The transition from Fukushin (Judge) to Shushin (Referee) is difficult. Shushin must simultaneously control the fight, apply the rules, award points and penalties, and communicate using gestures. We therefore emphasise the official gestures during our clinics.
- But informal gestures can assist in communication with Judges, and can help to keep the fight flowing (less unnecessary stoppages). These gestures are not compulsory, but are encouraged (especially for A-grade Referees).
- Note that equivalent informal gestures can be made by Judges.

Jowai

- Technique was not enough
- Gesture on the attacking side
- In this example, Aka's technique was not enough (too soft, poorly executed, etc)



Maai

- Technique was too far away
- Gesture on the attacking side
- In this example, Shiro's technique was short of the target



Nuketeru

- Technique went past
- Gesture on the attacking side
- In this example, Shiro's technique went passed Aka's head (could also be shown Chudan)
- Consider Keikoku (penalise if dangerous – even if no contact)



Uketeru

- Technique was blocked
- Vertical arm on the blocking side
- In this example, Aka has blocked Shiro's technique



Hai Hai

- First score
- Horizontal arm indicates the first scoring side
- In this example, Aka's technique scored before Shiro's
- Better decision than Ai Uchi (simultaneous score)



Judging Gestures



Jowai
(not enough)



Maai
(short)



Nuketeru
(passed)



Uketeru
(blocked)



Hai Hai
(first score)